

Bath Youth Basketball

Official Rules - 2nd Grade

2022-2023

Drill Session Lay-Out (Before Games)

- Each team will take a 1/2 court to conduct their drills. Each coach will have at least 3 drills/skills to teach their team during the allotted time. For example, it would be helpful to teach each category at every meeting while reviewing what you did last week:
 - Review Previous Week
 - Passing
 - Shooting
 - Moving without the ball.. What does this mean, and how to get them to play Defense.
 - What happens when the ball goes out-of-bounds

Game Play: 4 v 4

- Again, One coach from each team may be on the court while the game is played in order to help direct and referee the players.
- The referee/coach should blow the whistle (and correct the players) for any of the following infractions: double dribble, back court, foul, out of bounds, double teaming, etc.
 - Help all players learn the proper fundamentals. Please practice this throughout the season

Duration of Game/Skills & Drills:

- ⇒ Coaches and players should be on site 10 minutes prior to the scheduled start time.
- ⇒ Each team will be allowed a 15-20 minute skills & drills time beginning at the scheduled start time. Please see Session Lay-out above.
- ⇒ Games will start when each team has used the allotted 15-20 mins. Officials will call a forfeit at tip-off if a team doesn't have enough players. Teams will then be created with the players who are present from both teams, and a scrimmage will be played.

Length of Game:

- ⇒ The game shall consist of (2) 12 min halves, stopped time.
- ⇒ Halftime - 3 Minutes
- ⇒ Score will not be kept.
- ⇒ Substitutions will happen every 3 minutes. These substitutions should be 4 new players, no one from the previous 4 players should be on the court until all players have played. Equal playing time for all. (When numbers allow)

Clock Stoppage:

- ⇒ Clock will stop anytime that the whistle is blown (all timeouts, out of bounds, fouls, injuries or any undue delay the officials/coaches deem necessary, etc).

Timeouts:

- ⇒ Each team is given (4) 30 second timeouts per game. Timeouts can be carried over.

Substitutions:

- ⇒ The following are MANDATORY substitution rules.
- ⇒ Substitutions will happen every 3 minutes. These substitutions should be 4 new players, no one from the previous 4 players should be on the court until all players have played. Equal playing time for all. (When numbers allow)
- ⇒ **No player is allowed to play the entire game.**
- ⇒ Rotation sheets are encouraged and highly recommended.

Free Throws:

- ⇒ Players will be rewarded free throws for shooting fouls **ONLY**. If a foul occurs while a player is not in the act of shooting it will result in a sideline out of bounds closest to where the foul occurred. There is no “team foul” limit.
- ⇒ All players must begin their shot from behind the free throw line, but may go over the line on their attempt, providing they are not trying to gain an advantage on a potential rebound.
- ⇒ Players around the paint cannot enter the lane until the ball is released from the hand of the shooter.
- ⇒ Free throws will be awarded on shooting fouls only. If a player is fouled while attempting a (2) point shot they will be awarded (2) free throws. If a player converts a (2) point shot and is fouled, one shot will be awarded.

Personal Fouls:

- ⇒ Players cannot foul out of a game.

Three Second Violation: (NOT ENFORCED)

- ⇒ Three Second Rule: An offensive player is allowed (3) seconds in the lane before he/she must reset or his/her team loses possession of the ball.

Back Court Violation: (ENFORCED)

- ⇒ Back Court Violation: A team loses possession if the ball goes back over the center line without it first touching an opposing player.

Defense:

- ⇒ **Man-to-man defense only. Players cannot pick up offensive player until they cross mid-court and are within 6 feet of the 3 point line. Switching is NOT allowed. Players are allowed to steal the ball off the dribble.**
- ⇒ **Double-teaming is not permitted.** A player must make every effort to stay with their opposing player or move off from a double team. Officials (Coaches) will warn players of double teaming, giving them reasonable time to cover player to player. If the player(s) fail to release from a double team it will result in a violation and the offensive team will receive the ball out of bounds closest to where the violation occurred. If an offensive player puts themselves in a vulnerable position and plays into a double team no infraction will have occurred and play will continue.
- ⇒ Full court pressing is not permitted at any time.

Miscellaneous:

- ⇒ Basket height: 8 feet
- ⇒ Basketball size: 25.5 or 27.5
- ⇒ Foul line: 12 feet or 15 feet
- ⇒ 3 point shooting field goals are NOT permitted.
- ⇒ Double dribbling and traveling will be left to the discretion of the official (coaches). This should be relaxed, however the kids do need to learn the game.
- ⇒ All players must wear their team uniform during game play. No alterations to team uniforms is permitted (i.e. removing sleeves).
- ⇒ No jewelry (necklaces, earrings, rings, etc.) can be worn during competition.
- ⇒ Street shoes are not allowed on the court playing surface.
- ⇒ **Parents are not allowed on the bench side (players & coaches only) of the court.**
- ⇒ Coaches will officiate games.
- ⇒ ZERO TOLERANCE: Referees, league officials, and building supervisors have the right to eject any and all individuals/fans who exhibit unsportsmanlike behavior. All ejections will be reviewed by the league.
- ⇒ In the event of a snowstorm coaches will be contacted via email on the status of games scheduled for that day. If games are postponed every attempt will be made to reschedule them.